Art and Design (Bachelor of Fine Arts)

Special information about art-related outcomes

Art students often have a broader definition of career success than many other students, and their beginning jobs out of college reflect this. Many of our BFA graduates are actively making, showing and/or selling their work. Several of these are supporting themselves with jobs that may not appear to be related to their major but are allowing them to pursue their career goals. Please review the information below in that context. Note that percentages will not add up to 100, as many graduates listed several outcomes (e.g. “freelance work” and “employed full time”)

<table>
<thead>
<tr>
<th></th>
<th>2001</th>
<th>2002</th>
<th>2003</th>
<th>2004</th>
<th>2005</th>
</tr>
</thead>
<tbody>
<tr>
<td>Number receiving degrees</td>
<td>95</td>
<td>102</td>
<td>107</td>
<td>113</td>
<td>112</td>
</tr>
<tr>
<td>Surveys received</td>
<td>55 (58%)</td>
<td>70 (69%)</td>
<td>63 (59%)</td>
<td>76 (67%)</td>
<td>76 (69%)</td>
</tr>
<tr>
<td>Employed (including freelance)</td>
<td>37 (67%)</td>
<td>58 (83%)</td>
<td>53 (84%)</td>
<td>62 (82%)</td>
<td>61 (80%)</td>
</tr>
<tr>
<td>Still making art</td>
<td>---</td>
<td>---</td>
<td>---</td>
<td>---</td>
<td>37 (61%)</td>
</tr>
<tr>
<td>Self-employed</td>
<td>---</td>
<td>---</td>
<td>---</td>
<td>---</td>
<td>7 (12%)</td>
</tr>
<tr>
<td>Graduate school</td>
<td>11 (20%)</td>
<td>10 (14%)</td>
<td>4 (6%)</td>
<td>5 (7%)</td>
<td>8 (11%)</td>
</tr>
<tr>
<td>Underemployed (part time, not in field, not making work)</td>
<td>4 (5%)</td>
<td>2 (3%)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Available for employment</td>
<td>8 (15%)</td>
<td>3 (4%)</td>
<td>5 (8%)</td>
<td>5 (7%)</td>
<td>5 (7%)</td>
</tr>
<tr>
<td>Not seeking employment</td>
<td>0</td>
<td>0</td>
<td>1 (2%)</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Number reporting salary</td>
<td>17</td>
<td>24</td>
<td>21</td>
<td>26</td>
<td>18</td>
</tr>
<tr>
<td>Average salary</td>
<td>$25,612</td>
<td>$24,190</td>
<td>$27,114</td>
<td>$26,924</td>
<td>$24,462</td>
</tr>
</tbody>
</table>

Employer

Employers are not in alpha order, see below

Abacus
ACCORD Corporation
Alfred University
Appel Farms
Archie Bray Foundation
Artful Hand
Agora Gallery
Atta, Inc.
Bedford Co. Public Schools
Bella Design/More Fire Glass Studio
BENDA
Camphill Village Kimberton Hills
Charles Schwab
Chris Gustin
Crist Creative
Denbigh and Menchville High Schools
Dunkley’s Gymnastics Camp
Earth Cloud Crew
Fairfax County Public Schools
Fox Television Animation

Position

Sales Associate
TASA Case Manager
Adjunct Prof. & Gallery Assistant
Counselor; English teacher
Resident artist
Art Consultant
Gallery Assistant
Sculptor
High School Art Teacher
Sculpture Department/Glass instructor
English Teacher
Resident artist
Graphic Designer
Assistant
Web Developer
Studio and Computer Art Teacher
Art Counselor
Exhibit installation (2)
Art Teacher
Assistant to one of Executive Producers
Free Lance
Haystack Mountain School of Crafts
HNTB Corp.
Huntington School of Fine Arts
Invite Health
Jam Factory
Kinko's
Lifetouch Photography Studio; Keri's Dance Studio
Living Skin
Mackenzie-Childs Pottery
Merry-Go-Round Playhouse and Riverside Theatre
Michael's
Milton Glaser Inc.
Monroe C. College; Highland Hospital
New Arts Foundry/The Bee Folks
Nothnagle Realtors
Odyssey Residency; Archie Bray Foundation
Patton's Artworks Inc.
People Photography Studio
Portrait Design Photography
Santa Reparata International School of Art
Stivers High School for the Arts
The Bon Ton
The Daily News
The Great Frame Up
Tim Rowan
UMDNJ-Digital Media
US Airways
VIBE Foundation
Walt Disney World
Woodstock Byrdcliffe Guild

Graduate School
Alfred University
Alfred University
Did not report
Fordham University
Nazareth College
Oxford Brookes University
SUNY Albany
SUNY New Paltz

Academic Program
Literacy (MSED)
Special Student
Library Science (MLS)
Art (MFA)
Art Education (part-time)
PGCE Primary
Sculpture (MFA)
Sculpture (MFA)